

[Client] Field Prefab

2023-11-23 05:58 - hugo

: : : hugo : : 12	: 2023-11-28 : : 100% : 0.00 : 0.00
: # 4970: [Client] Field Prefab Tool	

#1 - 2023-11-23 06:00 - hugo

- () ()
 - () 0 10()

#2 - 2023-11-24 02:30 - hugo

- Field, Blueprint

Type : Field, Blueprint
 Name : Name Key
 IconID : Icon ID
 OpenGroupID : OpenData Group ID
 BuyPriceTyhpe :
 BuyPriceValue :

- Room, Yard

GroupID : . Field Blueprint Key
 Name : Name Key
 IconID : Icon ID
 IsBase : . Room
 OpenGroupID : OpenGroupID
 OpenSortIndex : Sort Index
 BuyPriceTyhpe :
 BuyPriceValue :
 IsTimeCut : 가

가
 Field IsSquare IsHouse

Blueprint IsSpecial, SpecialZoneType
 Field 가 Blueprint

#3 - 2023-11-24 04:14 - hugo

가 가 Prefab

: -120 ~ 120
 Blueprint : 1~3
 Field : 1 ~ 2 , BG
 Yard : 3

#4 - 2023-11-24 09:02 - hugo

- Temp_BP_Field.PNG (가) 가

30(* 10) + 10() + 10(1)
60(20 * 3)

60 * 60 * 50 (W * L * H)

#5 - 2023-11-27 01:05 - hugo

- 가
가
가 field data

#6 - 2023-11-27 05:40 - David

[]

- Zone: Yard + Room 가

#7 - 2023-11-27 06:20 - hugo

RsFieldAreaEditor 가

RsStair

Zone 가

Zone GameObject set false

#8 - 2023-11-28 05:55 - Hannah.H

- 1.2
[] -> [System] -> [] -> 1.2

- FieldData

1) Zone -> Field

2) RoomTable YardTable BuyPriceType, BuyPriceValue (OpenData)

#9 - 2024-01-03 04:12 - hugo

- () ()

가

Temp_BP_Field.PNG

397 KB

2023-11-24

hugo