

- #4958

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2023-11-15 04:41 - May

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#1 - 2023-11-15 04:46 - Abraham

```
shard modtime (database가 )
//
select level, inventoryid, pethouseid, count( * ) from game01.user_gamedata group by level, inventoryid, pethouseid limit 100000;
INSERT INTO `TEST2` VALUES (1,0,1,5637);
INSERT INTO `TEST2` VALUES (1,1,1,5);
```

```
SELECT `level`, inventoryid, petHouseid, SUM FROM myhome_common.test1 group by `level`, inventoryid, pethouseid limit 100000;
```

#2 - 2023-11-15 04:57 - Abraham

```
CREATE TABLE `test1` (
`level` int(5) DEFAULT '0' COMMENT ' ',
`inventoryid` int(5) DEFAULT '0' COMMENT ' ID',
`petHouseid` int(5) DEFAULT '1' COMMENT ' ID',
`totalCount` int(5) DEFAULT '1' COMMENT ' '
) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4_unicode_ci;
```

#3 - 2023-11-15 05:04 - Abraham

<https://docs.google.com/spreadsheets/d/1RCL9XGCowGWF-chzAXn7UsQuviV0kSSS2FX42N-zFpQ/edit#gid=184021466>